

OCMA FALL PD

GAMIFICATION IS EASIER THAN YOU THINK

SHAUN ILES, Professor of Sociology and Sustainability at Mohawk College

Date: Monday, November 14, 2016

Time: 6:30 – 9:30 pm

Location: Room H131 at Sheridan College, Davis Campus

This presentation will explain how gamification is different from game based education, provide examples of how to utilize game elements in the digital classroom, and discuss some of the successes and shortfalls of gamification in Shaun's classroom.

Shaun Iles teaches at Mohawk College in Hamilton Ontario. Shaun is recognized as an expert in the gamification of education and has traveled around the world presenting on the effective use of digital tools in the classroom. He has led presentations at some of the largest education conferences in the world such as SXSWedu and Educause. He has won multiple international and domestic education awards including the 2014 Desire2EXCEL Innovation Award and the 2015 Pearson Cite Award for Excellence in Online Teaching. Most recently, Shaun has been nominated for the 2016 Ontario Premiers award and the 2017 STLHE Brightspace Innovation Award in Teaching and Learning.

Your early registration is required so that dinner reservations can be confirmed. Please contact your college rep or Ramin Ghalati directly, ramin.ghalati@sheridancollege.ca by Friday, November 4, 2016, with the information below.

Name _____

College _____

Email address _____

Choice for supper (circle one) Roast beef Vegetarian Salmon

Any dietary restrictions? _____

License plate _____

(Get your registration in before Nov. 4, include your license plate number, and you get free parking!)

Price: \$10.

Send your payment to

Mohammad Hussain at Humber College, North Campus

Room LRC-5083

205 Humber College Boulevard

Toronto ON M9W 5L7

OR Payment can be made at the event.

[NOTE: This event is subsidized by a generous donation from the School of Engineering at Sheridan College.]

